Algorithms for sparse and black box matrices over finite fields

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Factorization of an integer N(continued fraction, quadratic sieves, number field sieves)

Compute a solution to the congruence equation

 $X^2 \equiv Y^2 \pmod{N}$

via r relations on b basis primes

 $X_1^2 \cdot X_2^2 \cdots X_r^2 \equiv (p_1^{e_1})^2 \cdot (p_2^{e_2})^2 \cdots (p_b^{e_b})^2 \pmod{N}$

Then N divides (X + Y)(X - Y), hence GCD(X + Y, N) divides N Relation computation Step 1: Compute s > r relations on b basis primes

$$\forall 1 \le i \le s \colon Y_i^2 \equiv p_1^{c_{i,1}} \cdot p_2^{c_{i,2}} \cdots p_b^{c_{i,b}} \pmod{N}$$

Step 2: select r relations $X_1 = Y_{i_1}, \ldots, X_r = Y_{i_r}$ such that

$$\forall 1 \le j \le b \colon c_{i_1,j} + c_{i_2,j} + \dots + c_{i_r,j} \equiv 0 \pmod{2}$$

One must compute non-zero solutions to the sparse homogeneous linear system modulo 2

$$\begin{bmatrix} x_1 \ \dots \ x_s \end{bmatrix} \begin{bmatrix} c_{1,1} \mod 2 \ \dots \ c_{1,b} \mod 2 \\ c_{2,1} \mod 2 \ \dots \ c_{2,b} \mod 2 \\ \vdots \\ c_{2,1} \mod 2 \ \dots \ c_{2,b} \mod 2 \end{bmatrix} \equiv \begin{bmatrix} 0 \ \dots \ 0 \end{bmatrix} \pmod{2}$$

LDDMLtR's RSA-120 matrix modulo 2 $\,$

Row nr. Columns with non-zero entries

- 1 0 1 481 1355 3b42 5cf6 c461 eda1 f0e7 15d19 199e0 2c317 33a5
- 2 0 1 9b4 f26 3214 7f99 a146 bc7e 10087 175c5 1953a 320b5 3942
- : :

245811 0 1 2 3 4 6 8 9 b c d f 10 12 13 14 16 17 18 19 1d 1e 1f 20 25 2 ... 3624a 36473 36905 37727 3956

There are 10 - 217 non-zero entries/column, with 252 222 columns and $11\,037\,745$ non-zero entries total; in the above format the matrix occupies 48 Mbytes of disc space.

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RSA-155

Factors:

1026395928297411057720541965739916759007165678080380668033419335217907113 *

10660348838016845482092722036001287867920795857598929152227060823719306280

Date: August 22, 1999

Method: the General Number Field Sieve, with a polynomial selection method of Brian Murphy and Peter L. Montgomery, with lattice sieving (71%) and with line sieving (29%), and with Peter L. Montgomery's blocked Lanczos and square root algorithms;

- Time: * Polynomial selection: The polynomial selection took approximately 100 MIPS years, equivalent to 0.40 CPU years on a 250 MHz processor.
 - * Sieving: 35.7 CPU-years in total,
 - 124 722 179 relations were collected by eleven different sites
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* Filtering the data and building the matrix took about a month

* Matrix: 224 hours on one CPU of the Cray-C916 at SARA, Amsterda the matrix had 6 699 191 rows and 6 711 336 columns, and weight 417 132 631 (62.27 nonzeros per row); calendar time: ten days

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* Square root: Four jobs assigned one dependency each were run
in parallel on separate 300 MHz R12000 processors
within a 24-processor SGI Origin 2000 at CWI.
One job found the factorisation after 39.4 CPU-ho
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 * The total calendar time for factoring RSA-155 was 5.2 months (March 17 - August 22)

(excluding polynomial generation time)

We could reduce this to one month sieving time and

one month processing time if we had more sievers and

had more experience with matrix-generation strategies.

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Factorization of polynomial f over finite field \mathbb{F}_p (Berlekamp 1967 algorithm)

Note that since $a^p \equiv a \pmod{p}$ for all $a \in \mathbb{F}_p$ we have

$$x^p - x \equiv x \cdot (x - 1) \cdot (x - 2) \cdots (x - p + 1) \pmod{p}$$

Compute a polynomial solution to the congruence equation $w(x)^p \equiv w(x) \pmod{f(x)}$

Then f divides $w \cdot (w - 1) \cdot (w - 2) \cdots (w - p + 1)$, hence $\operatorname{GCD}(w(x) - a, f(x))$ divides f(x) for some $a \in \mathbb{F}_p$ Solving $w^p \equiv w \pmod{f}$ by linear algebra

For $w(x) \in \mathbb{F}_p[x]$, $\deg(w) < n = \deg(f)$:

$$w(x)^{p} = w(x^{p}) \equiv w(x) \pmod{f(x)}$$

$$\stackrel{(\text{mod } f(x))}{\longrightarrow} = \underbrace{[w_{0} \dots w_{n-1}]}_{\overrightarrow{w}} \cdot \underbrace{\begin{bmatrix} \vdots \\ x^{ip} \mod{f(x)} \\ \vdots \\ Q \end{bmatrix}}_{0 \le i < n} = \overrightarrow{w}$$
(Petr's 1937 matrix)

Black box matrix concept



Perform linear algebra operations, e.g., $A^{-1}b$ [Wiedemann 86] with

 $egin{aligned} O(n) & ext{black box calls and} \\ n^2(\log n)^{O(1)} & ext{arithmetic operations in \mathbb{F} and} \\ O(n) & ext{intermediate storage for field elements} \end{aligned}$

Black box model is useful for dense, structured matrices



Savings is in space, not time: O(1) vs. $O(n^2)$.

Idea for Wiedemann's algorithm

 $A \in \mathbb{F}^{n \times n}$, \mathbb{F} a (possibly finite) field

 $\phi^A(\lambda) = c'_0 + \dots + c'_m \lambda^m \in \mathbb{F}[\lambda]$ minimum polynomial of A

Theorem [Wiedemann 1986]: For random $u, v \in \mathbb{F}^n$, a linear generator for $\{a_0, a_1, a_2, \ldots\}$ is one for $\{I, A, A^2, \ldots\}$.

that is, with high probability $\phi^A(\lambda)$ divides $c_0 + c_1\lambda + \cdots + c_d\lambda^d$

Algorithm homogeneous Wiedemann

Input: $A \in \mathbb{F}^{n \times n}$ singular Output: $w \neq \mathbf{0}$ such that $Aw = \mathbf{0}$

Step W1: Pick random $u, v \in \mathbb{F}^n$; $b \leftarrow Av$; **for** $i \leftarrow 0$ **to** 2n - 1 **do** $a_i \leftarrow u^{Tr} A^i b$. (Requires 2n black box calls.)

Step W2: Compute a linear recurrence generator for $\{a_i\}$, $c_{\ell}\lambda^{\ell} + c_{\ell+1}\lambda^{\ell+1} + \cdots + c_d\lambda^d$, $\ell \ge 0, d \le n, c_{\ell} \ne 0$.

Step W3: $\widehat{w} \leftarrow c_{\ell}v + c_{\ell+1}Av + \dots + c_dA^{d-\ell}v;$ (With high probability $\widehat{w} \neq 0$ and $A^{\ell+1}\widehat{w} = 0.$) Compute first k with $A^k\widehat{w} = 0$; return $w \leftarrow A^{k-1}\widehat{w}$. (Requires $\leq n$ black box calls.)

Step W2 detail

Coefficients c_0, \ldots, c_n can be found by computing a non-trivial solution to the Toeplitz system

$$\begin{bmatrix} a_n & a_{n-1} & \dots & a_1 & a_0 \\ a_{n+1} & a_n & & a_2 & a_1 \\ \vdots & a_{n+1} & \ddots & \vdots & a_2 \\ \vdots & & & & \vdots \\ a_{2n-2} & & \ddots & a_{n-1} \\ a_{2n-1} & a_{2n-2} & \dots & & a_n & a_{n-1} \end{bmatrix} \cdot \begin{bmatrix} c_n \\ c_{n-1} \\ c_{n-2} \\ \vdots \\ c_0 \end{bmatrix} = \mathbf{0}$$

or by the Berlekamp/Massey algorithm. Cost: $O(n(\log n)^2 \log \log n)$ arithmetic ops.

Flurry of recent results

Lambert [96], Teitelbaum [98],	relationship of Wiedemann
Eberly & Kaltofen [97]	and Lanczos approach
Villard [97]	analysis of block Wiedemann
	algorithm
Giesbrecht [97] and	computation of diophantine
Mulders & Storjohann [99]	solutions
Giesbrecht, Lobo & Saunders [98]	certificates for inconsistency
Chen, Eberly, Kaltofen,	butterfly network, sparse and
Saunders, Villard & Turner [2K]	diagonal preconditioners
Villard [2K] & Storjohann [01]	characteristic polynomial
Kaltofen & Villard [2K]	fast algorithm for determinant
	of a dense integer matrix

LINSOLVEO: Given blackbox A, compute $w \neq 0$ such that Aw = 0.

NONSINGULAR \leq LINSOLVEO: For Ax = b solve $\begin{bmatrix} A \mid b \end{bmatrix} w = 0$ and compute $x = \frac{1}{w_{n+1}} \begin{bmatrix} w_1 \\ \cdots \\ w_n \end{bmatrix}$.

Harder (?) problem LINSOLVE1: Given blackbox A (possibly singular) and b, compute x such that Ax = b.

Random sampling in the nullspace is equivalent to LINSOLVE1: select a random vector y and solve Ax = b for b = Ay.

LINSOLVE1 via preconditioning

Suppose the minpoly of A is $1 \cdot \lambda + \cdots + c_m \lambda^m$ (the canonical form of A has "no nil-potent blocks.")

If
$$Ax = b$$
 is consistent then $b = A \cdot y$
hence $1 \cdot b + \dots + c_m A^{m-1}b = 1 \cdot Ay + \dots + c_m A^m y = 0$
so $b = A \cdot (\underbrace{-c_2 b - \dots - c_m A^{m-2} b}_{x}).$

In [Chen *et al.* 2000] it is shown that Wiedemann's random sparse matrix multipliers give \tilde{A} the above property:

 $\widetilde{A} = LAR$ where L, R are certain sparse 0-1 matrices Note: L, R have $O(n(\log n)^2)$ non-zero entries. Diophantine solutions by Giesbrecht: Find several rational solutions.

$$A(\frac{1}{2}x^{[1]}) = b, \quad x^{[1]} \in \mathbb{Z}^n$$
$$A(\frac{1}{3}x^{[2]}) = b, \quad x^{[2]} \in \mathbb{Z}^n$$
$$gcd(2,3) = 1 = 2 \cdot 2 - 1 \cdot 3$$
$$A(2x^{[1]} - x^{[2]}) = 4b - 3b = b$$

Hensel lifting [Moenck and Carter 1979, Dixon 1982]: 1: For j = 0, 1, ..., k and a prime p Do Compute $\bar{x}^{[j]} = x^{[0]} + px^{[1]} + \dots + p^j x^{[j]} \equiv x \pmod{p^{j+1}}$

1.a.
$$b^{[j]} = \frac{b - A\bar{x}^{[j-1]}}{p^j} = \frac{b^{[j-1]} - Ax^{[j-1]}}{p}$$

1.b. Solve $Ax^{[j]} \equiv b^{[j]} \pmod{p}$ reusing the minpoly of $A \mod p$

2: Recover denominators of x_i by continued fractions of $\bar{x}_i^{[k]}/p^k$.

Original idea for Lanczos's algorithm

Assumption: $A \in \mathbb{F}^{n \times n}$ is non-singular and symmetric. Then $\langle u, v \rangle_A = u^{Tr} A v$

is a pseudo-inner product, i.e., $\langle v, v \rangle_A \neq 0$ for $v \neq 0$ is not guaranteed unless A is positive definite.

Orthogonalize w.r.t. $\langle \cdot, \cdot \rangle_A$ the Krylov space b, Ab, A^2b, \ldots

$$w_0 = b, \ w_1 = Aw_0 - \alpha_1 w_0, \ w_{i+2} = Aw_{i+1} - \alpha_{i+1} w_{i+1} - \beta_i w_i$$

where
$$\alpha_{i+1} = \frac{\langle Aw_{i+1}, w_{i+1} \rangle_A}{\langle w_{i+1}, w_{i+1} \rangle_A}$$
 and $\beta_i = \frac{\langle Aw_{i+1}, w_i \rangle_A}{\langle w_i, w_i \rangle_A}$

Then,
$$A^{-1}b = \sum_{i=0}^{m-1} \frac{\langle w_i, A^{-1}b \rangle_A}{\langle w_i, w_i \rangle_A} w_i = \sum_{i=0}^{m-1} \frac{b^{Tr}w_i}{\langle w_i, w_i \rangle_A} w_i.$$

Lambert's 1996 interpretation

Lanczos = Wiedemann with projections u = v = b+ evaluating polynomials at A, bas they are updated in Berlekamp/Massey.

Since Berlekamp/Massey = Euclid [Dornstetter] we may state Lanczos implicitly performs Euclid [Gutknecht].

If polynomial remainders drop in degree, one needs to perform "lookahead." (May not be space efficient.)

If the degree of the minpoly is low, Lanczos "terminates early."

Analysis for Wiedemann can be applied to Lanczos.

Probabilistic analysis by Eberly and Kaltofen 1996

Precondition (nonsymmetric) A and b as

 $\widetilde{A} \leftarrow G_1 \cdot A^{Tr} \cdot G_2 \cdot A \cdot G_1$ where G_1 is random diagonal G_2 is random diagonal

 $\widetilde{b} \leftarrow G_1 \cdot A^{Tr} \cdot G_2 \cdot b + \widetilde{A} \cdot y$ where y is a random vector

Then for \widetilde{A} , \widetilde{b} and all $w_{i+1} \neq 0$ we have $\langle w_{i+1}, w_{i+1} \rangle_{\widetilde{A}} \neq 0$ and a solution is found with probability $\geq 1 - \frac{11n^2 - n}{2|\mathbb{F}|}$

Computational cost: n black box and n transpose black box calls.

Coppersmith's 1992 blocking

Use of the block vectors $\mathbf{x} \in \mathbb{F}^{n \times \beta}$ in place of u $\mathbf{z} \in \mathbb{F}^{n \times \beta}$ in place of v $\mathbf{a}_i = \mathbf{x}^{Tr} A^{i+1} \mathbf{z} \in \mathbb{F}^{\beta \times \beta}, \quad 0 \le i \le 2n/\beta + 2.$ Find a vector polynomial $c_{\ell}\lambda^{\ell} + \cdots + c_d\lambda^d \in \mathbb{F}^{\beta}[\lambda], d = \lceil n/\beta \rceil$: $\forall j \ge 0: \quad \sum_{i=\ell}^{d} \mathbf{a}_{j+i} c_i = \sum_{i=\ell}^{d} \mathbf{x}^{Tr} A^{i+j} A \mathbf{z} c_i = \mathbf{0} \in \mathbb{F}^{\beta \times \beta}$ $\beta \boxed{\mathbf{x}}_{n} \qquad \boxed{\mathbf{z}}_{n}^{\dagger} \beta$ n

Then, analogously to before, with high probability

$$\widehat{w} = \sum_{i=\ell}^{d} A^{i-\ell} \mathbf{z} c_i \neq \mathbf{0}, \quad A^{\ell+1} \widehat{w} = \sum_{i=\ell}^{d} A^i A \mathbf{z} c_i = \mathbf{0} \in \mathbb{F}^n$$

Advantages of blocking

1. Parallel coarse- and fine-grain implementation



The j^{th} processor computes the j^{th} column of the sequence of (small) matrices.

- Faster sequential running time: multiple solutions [Coppersmith; Montgomery 1994]; 1 + ε matrix times vector ops [Kaltofen 1995]; determinant [Kaltofen & Villard 2000]; charpoly of sparse matrix [Villard & Storjohann 2001]
- 3. Better probability of success [Villard 1997]

Analysis of blocking

All vector polynomials that generate $\{\mathbf{a}_i\}$ form a **module** over $\mathbb{F}[\lambda]$.

 β vectors of minimal degree determinant from a $\mathbb{F}[\lambda]$ -basis

A matrix canonical (Popov, Hermite) version of the basis defines a unique minimal polynomial $\mathbf{c}_0 + \mathbf{c}_1 \lambda + \cdots + \mathbf{c}_d \lambda^d \in \mathbb{F}^{\beta \times \beta}[\lambda]$

From
$$(I - \lambda B)^{-1} = I + B\lambda + B^2\lambda^2 + \cdots$$

 $\mathbf{x}^{Tr}(I - \lambda B)^{-1}\mathbf{y}(\mathbf{c}_d + \cdots + \mathbf{c}_0\lambda^d) = R(\lambda) \in \mathbb{F}[\lambda]^{\beta \times \beta}$

we obtain a matrix Padé approximation ("realization") $\mathbf{x}^{Tr}(I - \lambda B)^{-1}\mathbf{y} = \sum_{i} \mathbf{a}_{i}\lambda^{i} = R(\lambda)(\mathbf{c}_{d} + \dots + \mathbf{c}_{0}\lambda^{d})^{-1}$ Computation of the matrix linear generator

Explicitly in Popov form by block Berlekamp/Massey algorithm [Coppersmith 1994, Thomé 2001] or implicitly in a block Lanczos version

Explicitly by a power Hermite-Padé approximation [Beckermann & Labahn 1994]

By a block Toeplitz solver [Kaltofen 1995]

Implementations

By Coppersmith, Kaltofen & Lobo, Montgomery, Dumas, Brent,...

The LinBox group [Canada: UWO, Calgary; France: ENS Lyon, IMAG Grenoble; USA: Delaware, NCSU, Washington Coll. MD]: A generic C++ library for black box linear algebra, including integer problems

Open Problems

Large fields: Compute the characteristic polynomial Certify the minimal polynomial $LINSOLVE1 \leq LINSOLVE0$

Small fields: Compute the determinant, rank of a sparse/blackbox matrix without $O(\log n)$ slowdown